

Kingdom Come: Deliverance - Support #81

NPC interaction at night

03/19/2016 06:29 PM - Backer stevedoug

Status: Acknowledged	
Priority: Normal	
Assignee:	
Category:	
Description	
Approaching an NPC at night with torch equipped.	
Engage in dialogue.	
Torch and weapon sheathed.	
Darkness, can't see.	
Could you keep torch out at night?	

History

#1 - 03/19/2016 07:10 PM - Backer pavelperina

I would vote for this torch issue it's annoying.

- you can't see faces and there's no apparent reason for hiding torch at start of conversation
- even if you can see in lit areas, you are highly suspicious with consequences
- you have to light torch after each conversation or picking flowers (or lock ... in that particular case it's ok, you want to remain unspotted)
- you can draw sword accidentally cause it's the same key
- using torch while driving a horse seems like a hack (and it likely is)

#2 - 04/01/2016 01:48 PM - Daniel Zadák

Backer pavelperina wrote:

I would vote for this torch issue it's annoying.

- you can't see faces and there's no apparent reason for hiding torch at start of conversation

One of the reasons are the gestures that sometimes occur during the conversation. Having a torch during those would be, well, let's say funny. But naturally we do know it's necessary to be able to see other people's faces. Thank you for the report!

#3 - 04/01/2016 01:49 PM - Daniel Zadák

- Status changed from New to Acknowledged