

Kingdom Come: Deliverance - Bug #625

Cutsceen after battle of Pribyslavitz

01/29/2017 05:44 PM - Backer blacksmith

Status: Acknowledged	
Priority: Normal	
Assignee:	
Category:	
Steam or Launcher:	
Description	
If you are in the inventory when the battle ends (losing) you get a nice mashup between the cutsceen and the inventory background. Look at the picture...	
Again I tried to fight in the dark. In the first part of the battle I kill min. 5 attacker, but I couldn't support in the second part killing the archer (was to dark to find one). The battle got lost, but this shoudn't be, because I had maximum support from Talmberk (20 man!). Normally the battle should be easily won without my support... Any idea why not???	

History

#1 - 01/30/2017 07:18 AM - ProkyBrambora (QA Team)

- Status changed from New to Acknowledged

Hi,
Didn't notice it was you reporting the cutscene issue yesterday.

Right now in dev version it should not be possible to achieve this situation due to some more or less significant changes to the quest when you lose.

thanks for the report though.

Files

screenshot0010.jpg	439 KB	01/29/2017	Backer blacksmith
screenshot0012.jpg	419 KB	01/29/2017	Backer blacksmith
screenshot0014.jpg	292 KB	01/29/2017	Backer blacksmith
screenshot0018.jpg	198 KB	01/29/2017	Backer blacksmith