

## Kingdom Come: Deliverance - Bug #619

### After death (screen), cutsceens are played in the background

01/28/2017 05:48 PM - Backer blacksmith

<b>Status:</b>	Acknowledged	
<b>Priority:</b>	Normal	
<b>Assignee:</b>		
<b>Category:</b>		
<b>Steam or Launcher:</b>		
<b>Description</b>		
<p>I died at the battle of Pribyslavitz. Just in this moment the battle ended (we lost). The death screen appeared, but in the background I hear the sounds of the cutsceen (losing the battle and Sir Robart doesn't want to see me anymore) :-)</p> <p>A screenshot of the death screen with german undertitle ("get lost")</p>		

### History

#1 - 01/29/2017 12:29 PM - ProkyBrambora (QA Team)

- Status changed from New to Acknowledged

Hello,  
the quest underwent some changes in dev version which should fix this issue.

Thank you for the report non the less

### Files

screenshot0005.jpg	179 KB	01/28/2017	Backer blacksmith
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